PIC18F47K42 Curiosity Nano
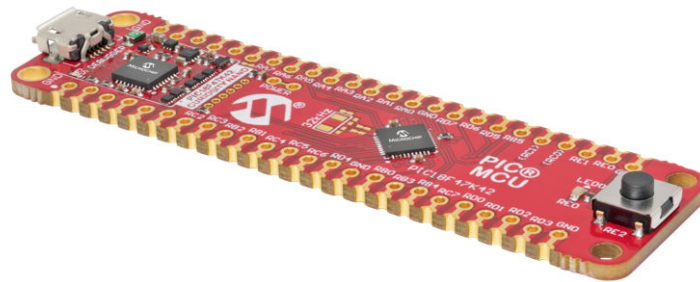
PIC18F47K42 Curiosity Nano Hardware User Guide

Preface

The PIC18F47K42 Curiosity Nano Evaluation Kit is a hardware platform to evaluate the PIC18F47K42 microcontroller (MCU).

Supported by Microchip MPLAB® X Integrated Development Environment (IDE), the kit provides easy access to the features of the PIC18F47K42 to explore how to integrate the device into a custom design.

The Curiosity Nano series of evaluation kits include an on-board debugger. No external tools are necessary to program and debug the PIC18F47K42.

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  - Programming and debugging
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  - One logic analyzer channel (DGI GPIO)
- USB Powered
- Adjustable Target Voltage:
  - MIC5353 LDO regulator controlled by the on-board debugger
  - 2.3-5.1V output voltage (limited by USB input voltage)
  - 500 mA maximum output current (limited by ambient temperature and output voltage)

1.2 Kit Overview

The Microchip PIC18F47K42 Curiosity Nano Evaluation Kit is a hardware platform to evaluate the PIC18F47K42 microcontroller.

Figure 1-1. PIC18F47K42 Curiosity Nano Evaluation Kit Overview
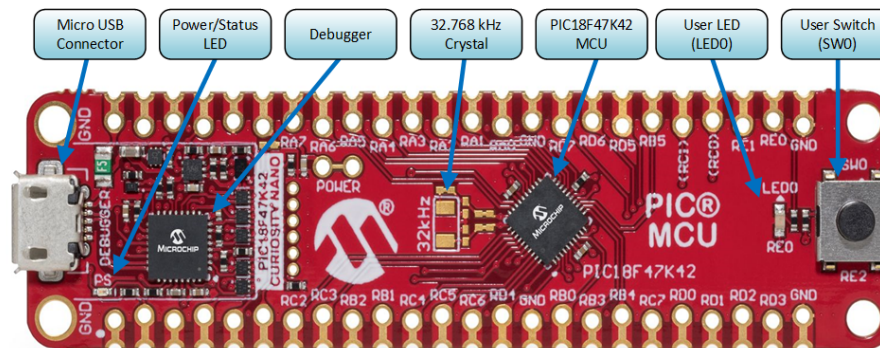
2. Getting Started

2.1 Curiosity Nano Quick Start MPLAB® Xpress

Steps to start exploring the Curiosity Nano platform with MPLAB Xpress:

1. Go to https://mplabxpress.microchip.com, and open MPLAB Xpress.
2. Create a new stand-alone project for PIC18F47K42.
3. Use the MPLAB Xpress Code Configurator, or write your own code.
4. Compile and download your application HEX file.
5. Connect a USB cable (Standard-A to Micro-B or Micro-AB) between the PC and the debug USB port on the kit.
6. Copy the application HEX file into the *CURIOSITY* mass storage drive to program the application into the PIC18F47K42.

To use advanced debug features of the Curiosity Nano kit, package the MPLAB Xpress project for MPLAB X IDE, and follow the quick start guide in the next section.

2.2 Curiosity Nano Quick Start

Steps to start exploring the Curiosity Nano platform:

1. Download Microchip MPLAB® X IDE.
2. Launch Microchip MPLAB® X IDE.
3. Connect a USB cable (Standard-A to Micro-B or Micro-AB) between the PC and the debug USB port on the kit.

When the Curiosity Nano kit is connected to your computer for the first time, the operating system will perform a driver software installation. The driver file supports both 32- and 64-bit versions of Microsoft® Windows® XP, Windows Vista®, Windows 7, Windows 8, and Windows 10. The drivers for the kit are included with Microchip MPLAB® X IDE.

Once the Curiosity Nano board is powered, the green status LED will be lit and Microchip MPLAB® X IDE will auto-detect which Curiosity Nano board is connected. Microchip MPLAB® X IDE will present relevant information like data sheets and kit documentation. The PIC18F47K42 device is programmed and debugged by the on-board debugger and therefore no external programmer or debugger tool is required.

2.3 Design Documentation and Relevant Links

The following list contains links to the most relevant documents and software for the PIC18F47K42 Curiosity Nano:

- **MPLAB® X IDE** - MPLAB® X IDE is a software program that runs on a PC (Windows®, Mac OS®, Linux®) to develop applications for Microchip microcontrollers and digital signal controllers. It is called an Integrated Development Environment (IDE) because it provides a single integrated "environment" to develop code for embedded microcontrollers.
- **MPLAB® Xpress Cloud-based IDE** - MPLAB® Xpress Cloud-Based IDE is an online development environment that contains the most popular features of our award-winning MPLAB X IDE. This simplified and distilled application is a faithful reproduction of our desktop-based program, which allows users to easily transition between the two environments.
- **MPLAB® Code Configurator** - MPLAB® Code Configurator (MCC) is a free software plug-in that provides a graphical interface to configure peripherals and functions specific to your application.
- **Microchip Sample Store** - Microchip sample store where you can order samples of devices.
- **Data Visualizer** - Data Visualizer is a program used for processing and visualizing data. The Data Visualizer can receive data from various sources such as the EDBG Data Gateway Interface found on Curiosity Nano and Xplained Pro boards and COM Ports.

- **PIC18F47K42 Curiosity Nano website** - Kit information, latest user guide and design documentation.
- **PIC18F47K42 Curiosity Nano on microchipDIRECT** - Purchase this kit on microchipDIRECT.

3. Curiosity Nano

Curiosity Nano is an evaluation platform of small boards with access to most of the microcontrollers I/Os. The platform consists of a series of low pin count microcontroller (MCU) boards with on-board debuggers, which are integrated with Microchip MPLAB® X IDE. Each board is identified in the IDE, and relevant user guides, application notes, data sheets, and example code are easy to find. The on-board debugger features a Virtual COM port (CDC) for serial communication to a host PC, and a Data Gateway Interface (DGI) GPIO logic analyzer pin.

3.1 On-board Debugger

The PIC18F47K42 Curiosity Nano contains an on-board debugger for programming and debugging. The on-board debugger is a composite USB device of several interfaces: A debugger, a mass storage device, a data gateway, and a Virtual COM port (CDC).

Together with Microchip MPLAB® X IDE, the on-board debugger can program and debug the PIC18F47K42.

A Data Gateway Interface (DGI) is available for use with the logic analyzer channels for code instrumentation to visualize the program flow. DGI GPIOs can be graphed using the Data Visualizer.

The Virtual COM port (CDC) is connected to a Universal Asynchronous Receiver/Transmitter (UART) on the PIC18F47K42 and provides an easy way to communicate with the target application through terminal software.

The on-board debugger controls a Power and Status LED (marked PS) on the PIC18F47K42 Curiosity Nano. The table below shows how the LED is controlled in different operation modes.

Table 3-1. On-Board Debugger LED Control

Operation Mode	Status LED
Boot Loader mode	LED blink at 1 Hz during power-up.
Power-up	LED is ON.
Normal operation	LED is ON.
Programming	Activity indicator: The LED flashes slowly during programming/debugging.
Fault	The LED flashes fast if a power fault is detected.
Sleep/Off	LED is OFF. The on-board debugger is either in Sleep mode or powered down. This can occur if the kit is externally powered.

3.1.1 Virtual COM Port (CDC)

The Virtual COM port (CDC) is a general purpose serial bridge between a host PC and a target device.

3.1.1.1 Overview

The on-board debugger implements a composite USB device that includes a standard Communications Device Class (CDC) interface, which appears on the host as a Virtual COM port. The CDC can be used to stream arbitrary data in both directions between the host and the target: All characters sent from the host will be sent through a UART on the CDC TX pin, and UART characters sent into the CDC RX pin will be sent back to the host through the Virtual COM port.

On Windows machines, the CDC will enumerate as *Curiosity Virtual COM Port* and appear in the Ports section of the Windows Device Manager. The COM port number can also be found there.

On Linux machines, the CDC will enumerate and appear as `/dev/ttyACM#`.

On MAC machines, the CDC will enumerate and appear as `/dev/tty.usbmodem#`. Depending on which terminal program is used, it will appear in the available list of modems as `usbmodem#`.

> **Info:** On older Windows systems, a USB driver is required for CDC. This driver is included in MPLAB X IDE and Atmel Studio installations.

3.1.1.2 Limitations

Not all UART features are implemented in the on-board debugger CDC. The constraints are outlined here:

- **Baud rate**: Must be in the range 1200 bps to 500 kbps. Any baud rate outside this range will be set to the closest limit, without warning. Baud rate can be changed on-the-fly.
- **Character format**: Only 8-bit characters are supported.
- **Parity**: Can be odd, even, or none.
- **Hardware flow control**: Not supported.
- **Stop bits**: One or two bits are supported.

3.1.1.3 Signaling

During USB enumeration, the host OS will start both communication and data pipes of the CDC interface. At this point, it is possible to set and read back the baud rate and other UART parameters of the CDC, but data sending and receiving will not be enabled.

When a terminal connects on the host, it must assert the DTR signal. This is a virtual control signal implemented on the USB interface, but not in hardware in the on-board debugger. Asserting DTR from the host will indicate to the on-board debugger that a CDC session is active, will enable its level shifters (if available) and start the CDC data send and receive mechanisms.

Deasserting the DTR signal will not disable the level shifters but disable the receiver so no further data will be streamed to the host. Data packets that are already queued up for sending to the target will continue to be sent out, but no further data will be accepted.

> **Remember:** Enable to set up your terminal emulator to assert the DTR signal. Without it, the on-board debugger will not send or receive any data through its UART.

3.1.1.4 Advanced Use

CDC Override Mode

In normal operation, the on-board debugger is a true UART bridge between the host and the device. However, under certain use cases, the on-board debugger can override the basic operating mode and use the CDC pins for other purposes.

Dropping a text file (with extension `.txt`) into the on-board debugger's mass storage drive can be used to send characters out of the CDC TX pin. The text file must start with the characters:

```
CMD:SEND_UART=
```

The maximum message length is 50 characters - all remaining data in the frame are ignored.

The default baud rate used in this mode is 9600 bps, but if the CDC is already active or has been configured, the baud rate last used still applies.

USB-Level Framing Considerations

Sending data from the host to the CDC can be done byte-wise or in blocks, which will be chunked into 64-byte USB frames. Each such frame will be queued up for sending to the CDC TX pin. Transferring a small amount of data per frame can be inefficient, particularly at low baud rates, since the on-board debugger buffers frames and not bytes. A maximum of 4 x 64-byte frames can be active at any time. The on-board debugger will throttle the incoming frames accordingly. Sending full 64-byte frames containing data is the most efficient.

When receiving data from the target, the on-board debugger will queue up the incoming bytes into 64-byte frames, which are sent to the USB queue for transmission to the host when they are full. Incomplete frames are also pushed to the USB queue at approximately 100 ms intervals, triggered by USB start-of-frame tokens. Up to 8 x 64-byte frames can be active at any time.

If the host, or the software running on it, fails to receive data fast enough, an overrun will occur. When this happens, the last-filled buffer frame will be recycled instead of being sent to the USB queue, and a full frame of data will be lost. To prevent this occurrence, the user must ensure that the CDC data pipe is being read continuously, or the incoming data rate must be reduced.

3.1.2 Mass Storage Disk

A simple way to program the target device is through drag and drop with `.hex` files.

3.1.2.1 Mass Storage Device

The on-board debugger implements a highly optimized variant of the FAT12 file system that has a number of limitations, partly due to the nature of FAT12 itself and optimizations made to fulfill its purpose for its embedded application.

The CURIOSITY drive is USB Chapter 9-compliant as a mass storage device but does not, in any way, fulfill the expectations of a general purpose mass storage device. This behavior is intentional.

The on-board debugger enumerates as a Curiosity Nano USB device that can be found in the disk drives section of the Windows device manager. The CURIOSITY drive appears in the file manager and claims the next available drive letter in the system.

The CURIOSITY drive contains approximately one MB of free space. This does not reflect the size of the target device's Flash in any way. When programming a `.hex` file, the binary data are encoded in ASCII with metadata providing a large overhead, so one MB is a trivially chosen value for disk size.

It is not possible to format the CURIOSITY drive. When programming a file to the target, the filename may appear in the disk directory listing. This is merely the operating system's view of the directory, which in reality has not been updated. It is not possible to read out the file contents. Removing and replugging the kit will return the file system to its original state, but the target will still contain the application that has been previously programmed.

To erase the target device, copy a text file starting with "`CMD:ERASE`" onto the disk.

By default, the CURIOSITY drive contains several read-only files for generating icons as well as reporting status and linking to further information:

- `AUTORUN.ICO` - icon file for the Microchip logo
- `AUTORUN.INF` - system file required for Windows Explorer to show the icon file
- `KIT-INFO.HTM` - redirect to the development board website
- `KIT-INFO.TXT` - a text file containing details about the kit firmware, name, serial number, and device
- `STATUS.TXT` - a text file containing the programming status of the board

> **Info:** `STATUS.TXT` is dynamically updated by the on-board debugger, the contents may be cached by the OS and therefore not reflect the correct status.

3.1.2.2 Configuration Words

Configuration Words (PIC® MCU Targets)
Configuration Word settings included in the project being programmed after program Flash is programmed. The debugger will *not* mask out any bits in the Configuration Words when writing them, but since it uses Low-Voltage Programming mode, it is unable to clear the LVP Configuration bit. If the incorrect clock source is selected, for example, and the board does not boot, it is always possible to perform a bulk erase (always done before programming) and restore the device to its default settings.

3.2 Curiosity Nano Standard Pinout

The 12 edge connections closest to the USB connector on Curiosity Nano kits have a standardized pinout. The program/debug pins have different functions depending on the target programming interface as shown in the table and figure below.

Table 3-2. Curiosity Nano Standard Pinout

Debugger Signal	ICSP^{TM} Target	Description
ID	-	ID line for extensions
CDC TX	UART RX	USB CDC TX line
CDC RX	UART TX	USB CDC RX line
DBG0	ICSPDAT	Debug data line
DBG1	ICSPCLK	Debug clock line/DGI GPIO
DBG2	GPIO0	DGI GPIO
DBG3	$\overline{MCLR}$	Reset line
NC	-	No connect
VBUS	-	VBUS voltage for external use
VOFF	-	Voltage Off input
VTG	-	Target voltage
GND	-	Common ground

Figure 3-1. Curiosity Nano Standard Pinout
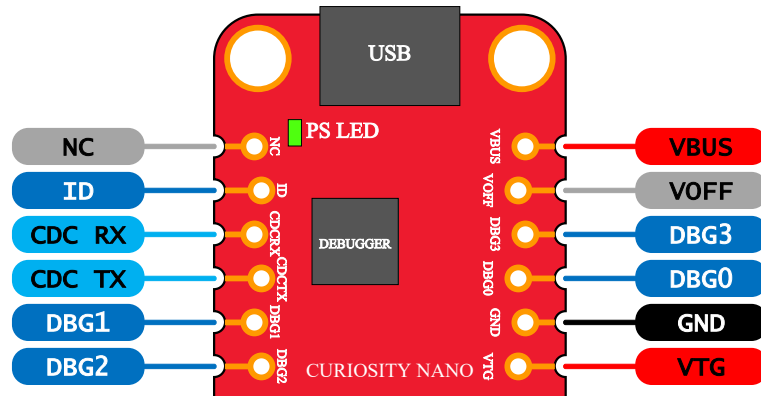
3.3 Power Supply

The kit is powered through the USB port and contains two LDO regulators, one to generate 3.3V for the on-board debugger, and an adjustable LDO regulator for the target microcontroller PIC18F47K42 and its peripherals. The voltage from the USB connector can vary between 4.4V to 5.25V (according to the USB specification) and will limit the maximum voltage to the target. The figure below shows the entire power supply system on PIC18F47K42 Curiosity Nano.

Figure 3-2. Power Supply Block Diagram
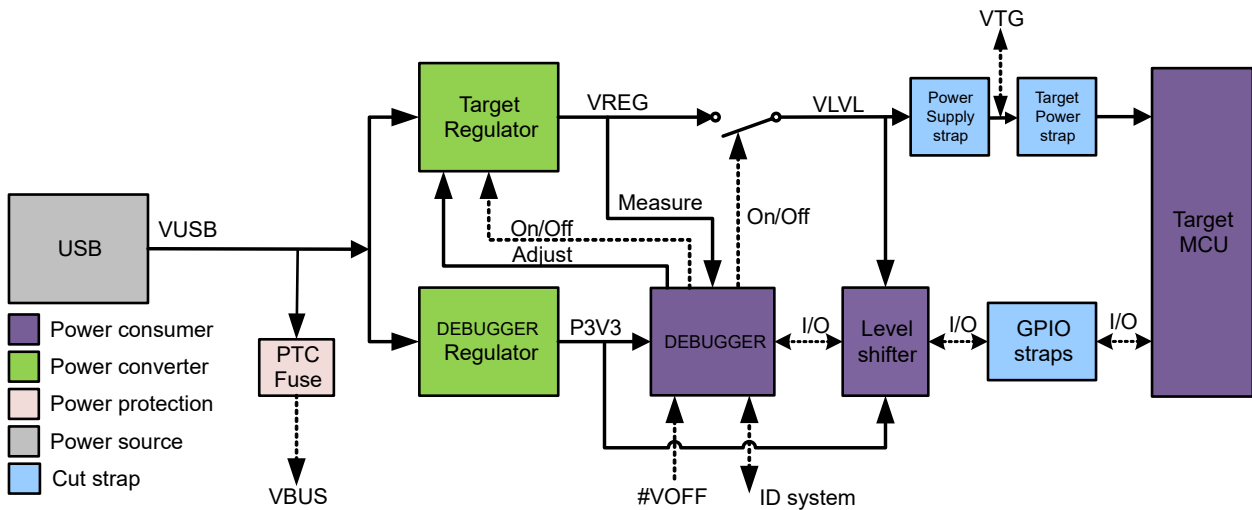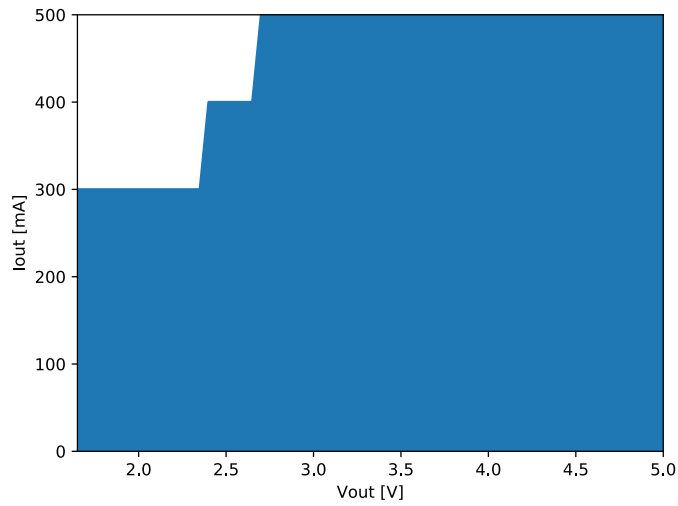

3.3.1 Target Regulator

The target voltage regulator is a MIC5353 variable output LDO. The on-board debugger can adjust the voltage output supplied to the kit target section by manipulating the MIC5353's feedback voltage. The hardware implementation is limited to an approximate voltage range from 1.7V to 5.1V. Additional output voltage limits are configured in the debugger firmware to ensure that the output voltage never exceeds the hardware limits of the PIC18F47K42 microcontroller. The voltage limits configured in the on-board debugger on PIC18F47K42 Curiosity Nano are 2.3-5.1V.

> **Info:** The target voltage is set to 3.3V in production. It can be changed through MPLAB X IDE project properties. Any change to the target voltage is persistent, even through a power toggle.

The MIC5353 supports a maximum current load of 500 mA. It is an LDO regulator in a small package, placed on a small printed circuit board (PCB), and the thermal shutdown condition can be reached at lower loads than 500 mA. The maximum current load depends on the input voltage, the selected output voltage, and the ambient temperature. The figure below shows the safe operating area for the regulator, with an input voltage of 5.1V and an ambient temperature of 23°C.

Figure 3-3. Target Regulator Safe Operation Area

3.3.2 External Supply

PIC18F47K42 Curiosity Nano can be powered by an external voltage instead of the on-board target regulator. When the Voltage Off (*VOFF*) pin is shorted to ground (*GND*) the on-board debugger firmware disables the target regulator, and it is safe to apply an external voltage to the VTG pin.

| ⚠ WARNING	Applying an external voltage to the VTG pin without shorting *VOFF* to *GND* may cause permanent damage to the kit.

⚠ WARNING	Absolute maximum external voltage is 5.5V for the on-board level shifters, and the standard operating condition of the PIC18F47K42 is 2.3-5.5V. Applying a higher voltage may cause permanent damage to the kit.

Programming, debugging, and data streaming are still possible with an external power supply: The debugger and signal level shifters will be powered from the USB cable. Both regulators, the debugger, and the level shifters are powered down when the USB cable is removed.

3.3.3 VBUS Output Pin

PIC18F47K42 Curiosity Nano has a VBUS output pin which can be used to power external components that need a 5V supply. The VBUS output pin has a PTC fuse to protect the USB against short circuits. A side effect of the PTC fuse is a voltage drop on the VBUS output with higher current loads. The chart below shows the voltage versus the current load of the VBUS output.

Figure 3-4. VBUS Output Voltage vs. Current
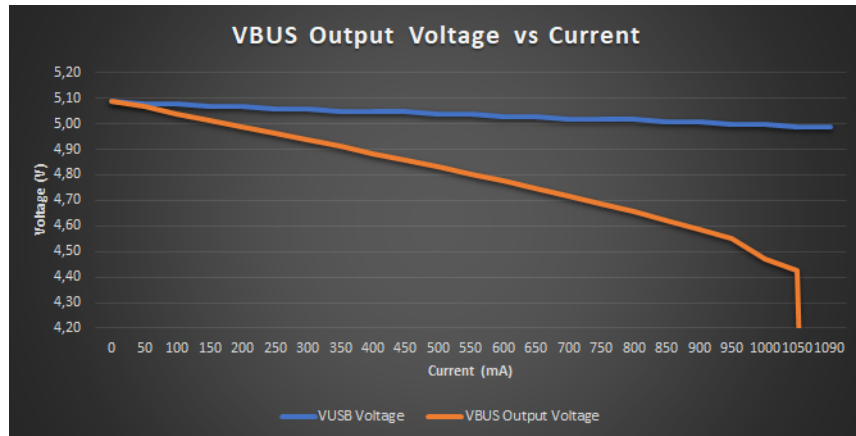
3.4 Target Current Measurement

Power to the PIC18F47K42 is connected from the on-board power supply and *VTG* pin through a 100-mil pin header cut *Target Power strap* marked with "*POWER*" in silkscreen (J101). To measure the power consumption of the PIC18F47K42 and other peripherals connected to the board, cut the *Target Power strap* and connect an ammeter over the strap.

Figure 3-5. Target Power Strap

Target Power strap (top side)
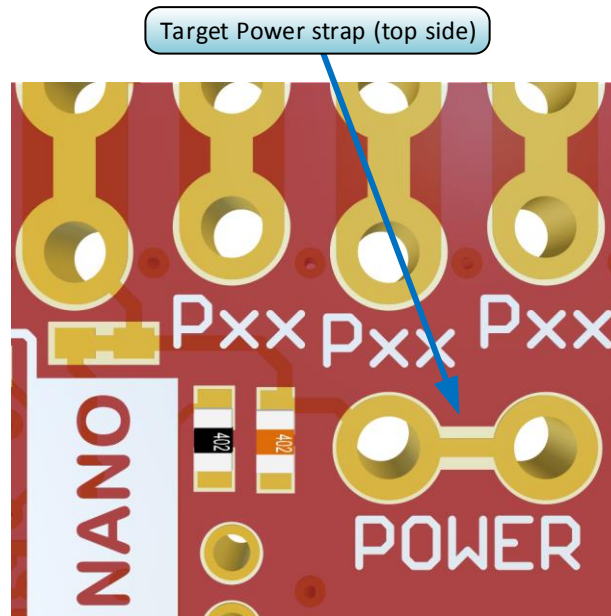
> **Tip:** A 100-mil pin header can be soldered into the *Target Power strap* (J101) footprint for easy connection of an ammeter. Once the ammeter is not needed anymore, place a jumper-cap on the pin header.

> **Info:** The on-board level shifters will draw a small amount of current even when they are not in use. A maximum of 10 µA can be drawn from the target power net, and an additional 2 µA can be drawn from each I/O pin connected to a level shifter for a total of 20 µA. Disconnect the on-board debugger and level shifters as described in Section 3.5 Disconnecting the On-Board Debugger and keep any I/O pin connected to a level shifter in tri-state to prevent leakage.

3.5 Disconnecting the On-Board Debugger

The block diagram below shows all connections between the debugger and the PIC18F47K42 microcontroller. The rounded boxes represent connections to the board edge on PIC18F47K42 Curiosity Nano. The signal names shown in Figure 3-1 are printed in silkscreen on the bottom side of the board.

Figure 3-6. On-Board Debugger Connections to the PIC18F47K42
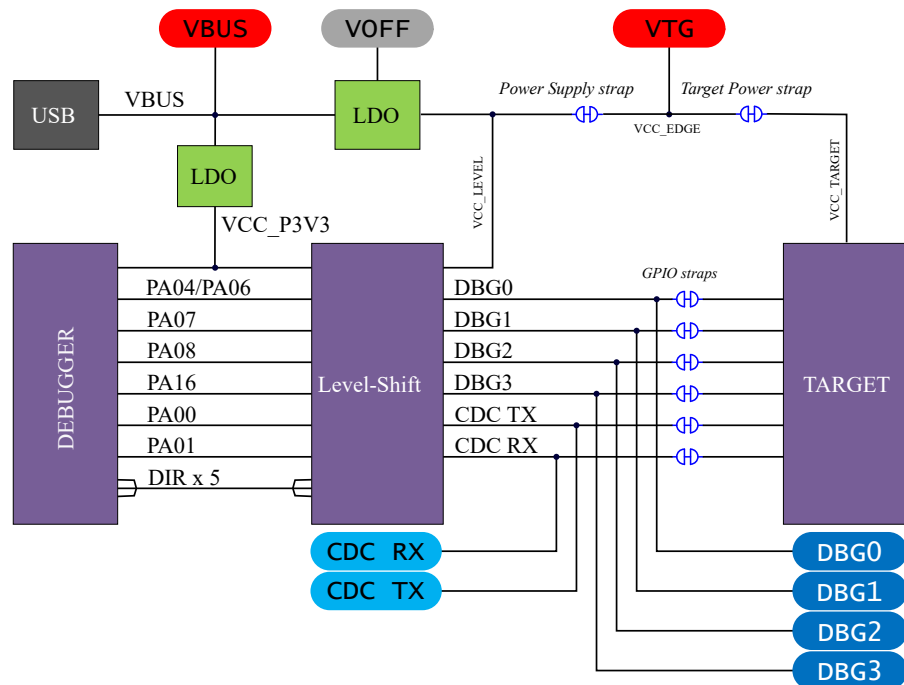
By cutting the *GPIO straps* with a sharp tool, as shown in Figure 3-7, all I/Os connected between the debugger and the PIC18F47K42 are completely disconnected. To completely disconnect the target regulator and level shifter power from the target, cut the *Power Supply strap* (J100) as shown in Figure 3-7.

> **Info:** Cutting the connections to the debugger will disable programming, debugging, data streaming, and the target power supply. The signals will also be disconnected from the board edge next to the on-board debugger section.

> **Tip:** Solder in 0Ω resistors across the footprints or short-circuit them with tin solder to reconnect any cut signals.
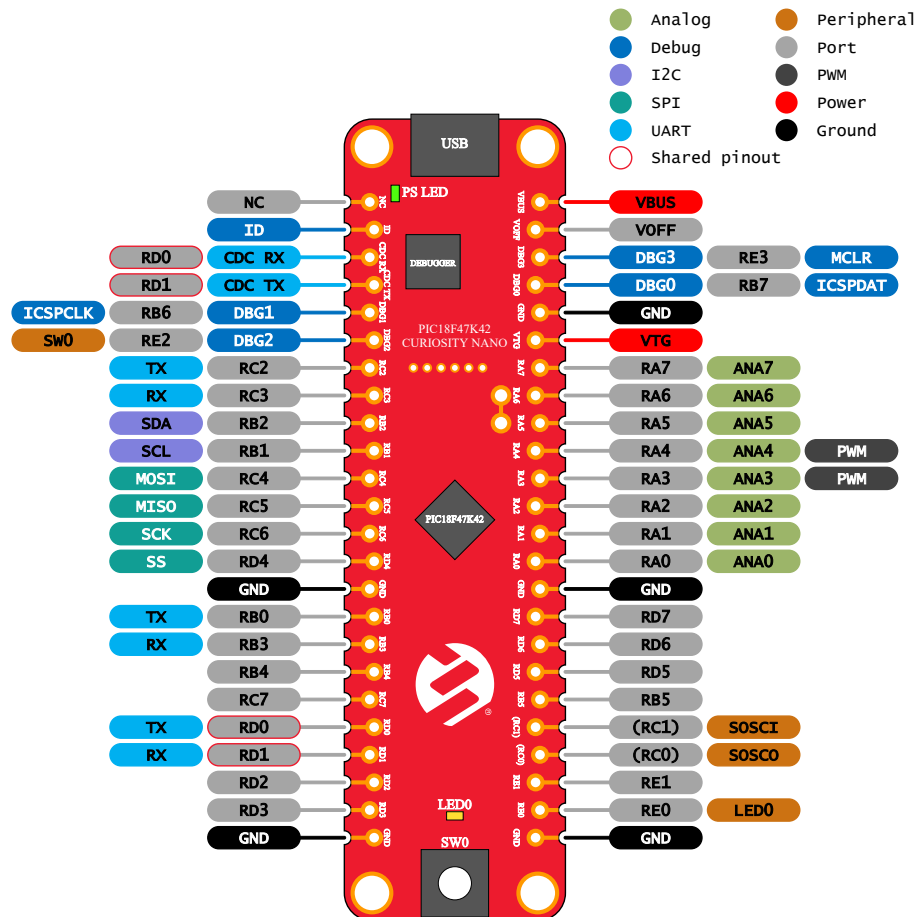
Figure 3-7. Kit Modifications
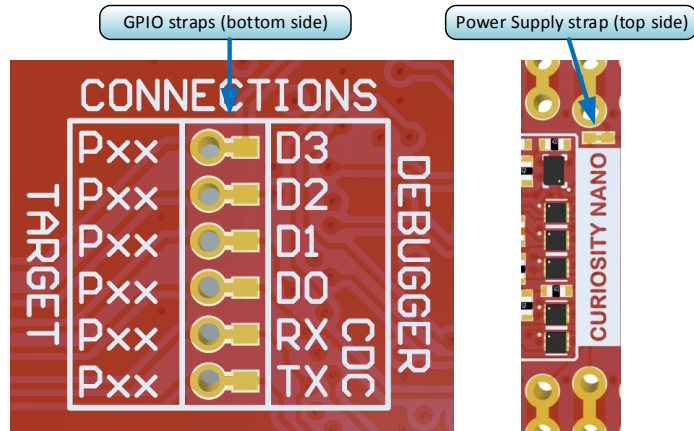
4. Hardware User Guide

4.1 Connectors

4.1.1 PIC18F47K42 Curiosity Nano Pinout

All the PIC18F47K42 I/O pins are accessible at the edge connectors on the board. The image below shows the kit pinout.

Figure 4-1. PIC18F47K42 Curiosity Nano Pinout

> **Info:** Peripheral signals shown in the image above such as UART, I²C, SPI, ADC, PWM, and others are shown at specific pins to comply with the Curiosity Nano board standard. These signals can usually be routed to alternative pins using the Peripheral Pin Select (PPS) feature in the PIC18F47K42.

4.1.2 Using Pin Headers

The edge connector footprint on PIC18F47K42 Curiosity Nano has a staggered design where each of the holes is shifted 8 mil (~0.2 mm) off center. The hole shift allows the use of regular 100-mil pin headers on the kit without soldering. Once the pin headers are firmly in place, they can be used in normal applications like pin sockets and prototyping boards without any issues.

Tip: Start at one end of the pin header and gradually insert the header along the length of the board. Once all the pins are in place, use a flat surface to push them all the way in.

Tip: For applications where the pin headers will be used permanently, it is still recommended to solder them in place.

Important: Once the pin headers are in place, they are hard to remove by hand. Use a set of pliers and carefully remove the pin headers to avoid damage to the pin headers and PCB.

4.2 Peripherals

4.2.1 LED

There is one yellow user LED available on the PIC18F47K42 Curiosity Nano kit that can be controlled by either GPIO or PWM. The LED can be activated by driving the connected I/O line to GND.

Table 4-1. LED Connection

PIC18F47K42 Pin	Function	Shared Functionality
RE0	Yellow LED0	Edge connector

4.2.2 Mechanical Switch

The PIC18F47K42 Curiosity Nano has one mechanical switch. This is a generic user-configurable switch. When the switch is pressed, it will drive the I/O line to ground (GND).

Tip: There is no externally connected pull-up resistor on the switch. To use the switch, make sure that an internal pull-up resistor is enabled on pin RE2.

Table 4-2. Mechanical Switch

PIC18F47K42 Pin	Description	Shared Functionality
RE2	User switch (SW0)	Edge connector

4.2.3 Crystal

The PIC18F47K42 Curiosity Nano board has a footprint for a 32.768 kHz crystal.

The crystal footprint is connected to the PIC18F47K42 by default, but the GPIOs are routed out to the edge connector through open solder straps. The two I/O lines routed to the edge connector are disconnected by default to both reduce the chance of contention to the crystal as well as removing excessive capacitance on the lines when using the crystal. To use the pins RC0 and RC1 as GPIO on the edge connector, some hardware modification is needed. Add a solder blob to the open straps on the bottom side to connect the routing. The crystal should be disconnected when using the pin as GPIO, as this might harm the crystal.

Table 4-3. Crystal Connections

PIC18F47K42 Pin	Function	Shared Functionality
RC0	SOSC0 (Crystal output)	Edge connector
RC1	SOSCI (Crystal input)	Edge connector

4.2.4 On-Board Debugger Implementation

PIC18F47K42 Curiosity Nano features an on-board debugger that can be used to program and debug the PIC18F47K42 using ICSP. The on-board debugger also includes a Virtual COM port (CDC) interface over UART and DGI GPIO. Microchip MPLAB® X IDE can be used as a front-end for the on-board debugger for programming and debugging. Data Visualizer can be used as a front-end for the CDC and DGI GPIO.

4.2.4.1 On-Board Debugger Connections

The table below shows the connections between the target and the debugger section. All connections between the target and the debugger are tri-stated as long as the debugger is not actively using the interface. Hence, there is little contamination of the signals the pins can be configured to anything the user wants.

For further information on how to use the capabilities of the on-board debugger, see Section 3. Curiosity Nano.

Table 4-4. On-board Debugger Connections

PIC18F47K42	Debugger	Function	Shared Functionality
RD1	CDC TX	UART RX (PIC18F47K42 RX line)	Edge connector
RD0	CDC RX	UART TX (PIC18F47K42 TX line)	Edge connector
RB7	DBG0	ICSPDAT	Edge connector
RB6	DBG1	ICSPCLK	Edge connector
RE2	DBG2	GPIO	Edge connector
RE3	DBG3	$\overline{MCLR}$	Edge connector

5. Hardware Revision History and Known Issues

This user guide provides the latest available revision of the kit. This section contains information about known issues, a revision history of older revisions, and how older revisions differ from the latest revision.

5.1 Identifying Product ID and Revision

The revision and product identifier of the PIC18F47K42 Curiosity Nano can be found in two ways; either through Microchip MPLAB® X IDE or by looking at the sticker on the bottom side of the PCB.

By connecting a PIC18F47K42 Curiosity Nano to a computer with Microchip MPLAB® X IDE running, an information window will pop up. The first six digits of the serial number, which is listed under kit details, contain the product identifier and revision.

The same information can be found on the sticker on the bottom side of the PCB. Most kits will print the identifier and revision in plain text as A09-nnnn\rr, where "nnnn" is the identifier and "rr" is the revision. The boards with limited space have a sticker with only a QR code, containing the product identifier, revision and the serial number.

The serial number string has the following format:

```
"nnnnrrsssssssssss"
n = product identifier
r = revision
s = serial number
```

The product identifier for PIC18F47K42 Curiosity Nano is A09-3244.

5.2 Revision 2

Revision 2 adds the *Target Power strap* and staggered the holes along the edge of the PCB for convenient use of pin headers without soldering.

5.3 Revision 1

Revision 1 is the initially released revision with limited distribution.

The holes along the edge of revision 1 are not staggered as described in 4.1.2 Using Pin Headers, and requires that any pin headers must be soldered into the board for use.

Revision 1 does not have the *Target Power strap* described in 3.4 Target Current Measurement, instead current can be measured across the *Power Supply strap* as described in 3.5 Disconnecting the On-Board Debugger.

Figure 5-1. PIC18F47K42 Curiosity Nano Curiosity Nano Revision 1
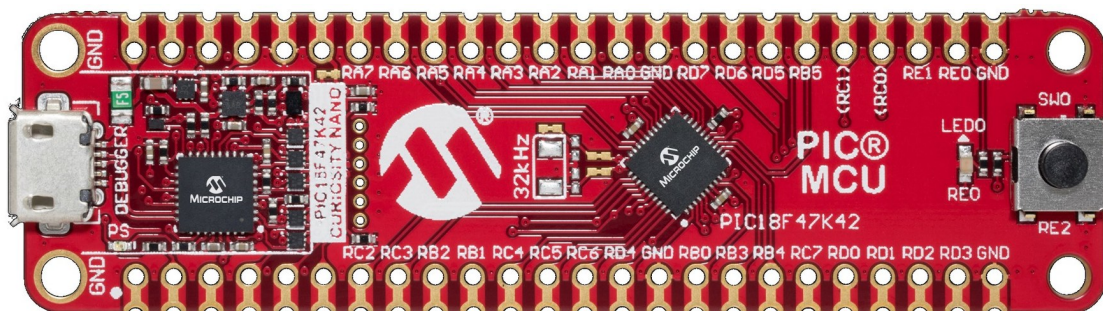
6. Document Revision History

Doc. rev.	Date	Comment
B	10/2019	Updated for rev 2 of kit.
A	06/2019	Initial document release.

7. Appendix

7.1 Schematic

Figure 7-1. PIC18F47K42 Curiosity Nano Schematic
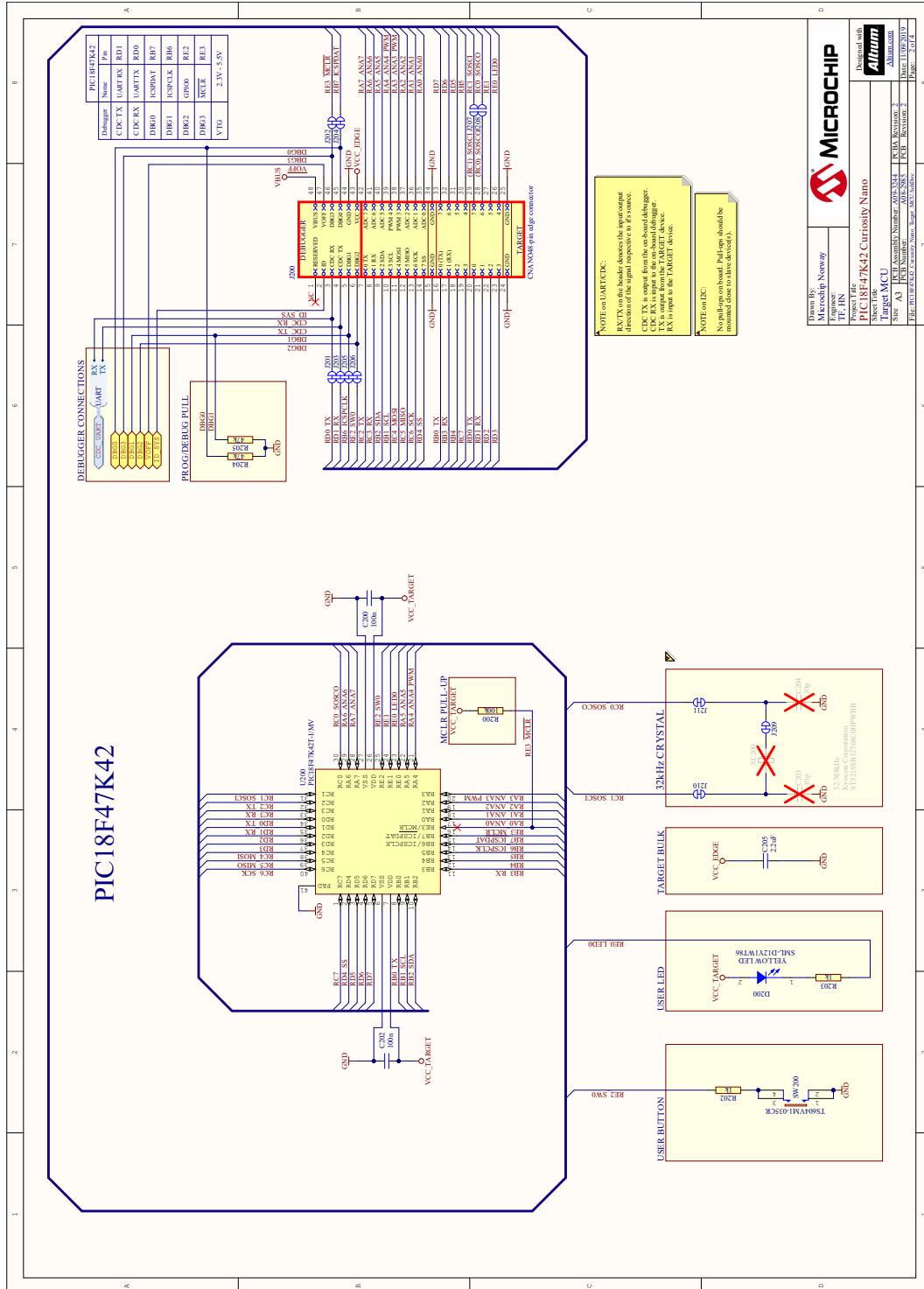
7.2   Assembly Drawing

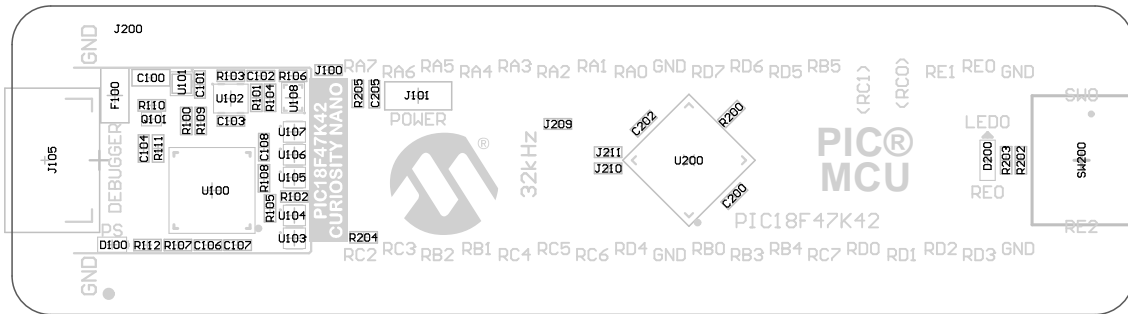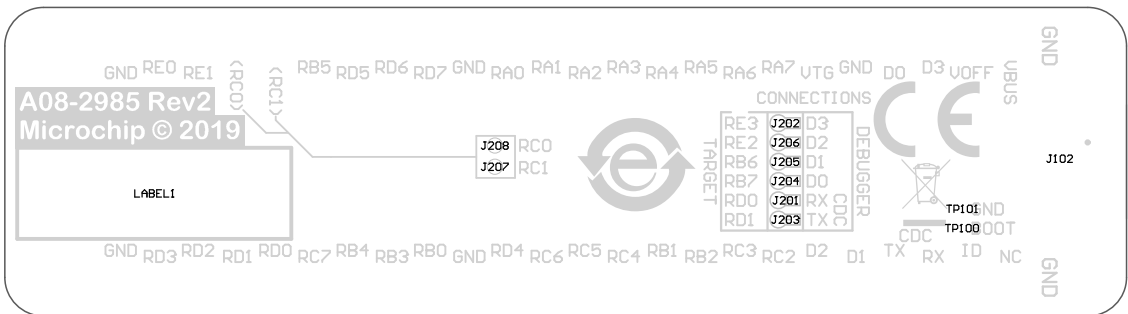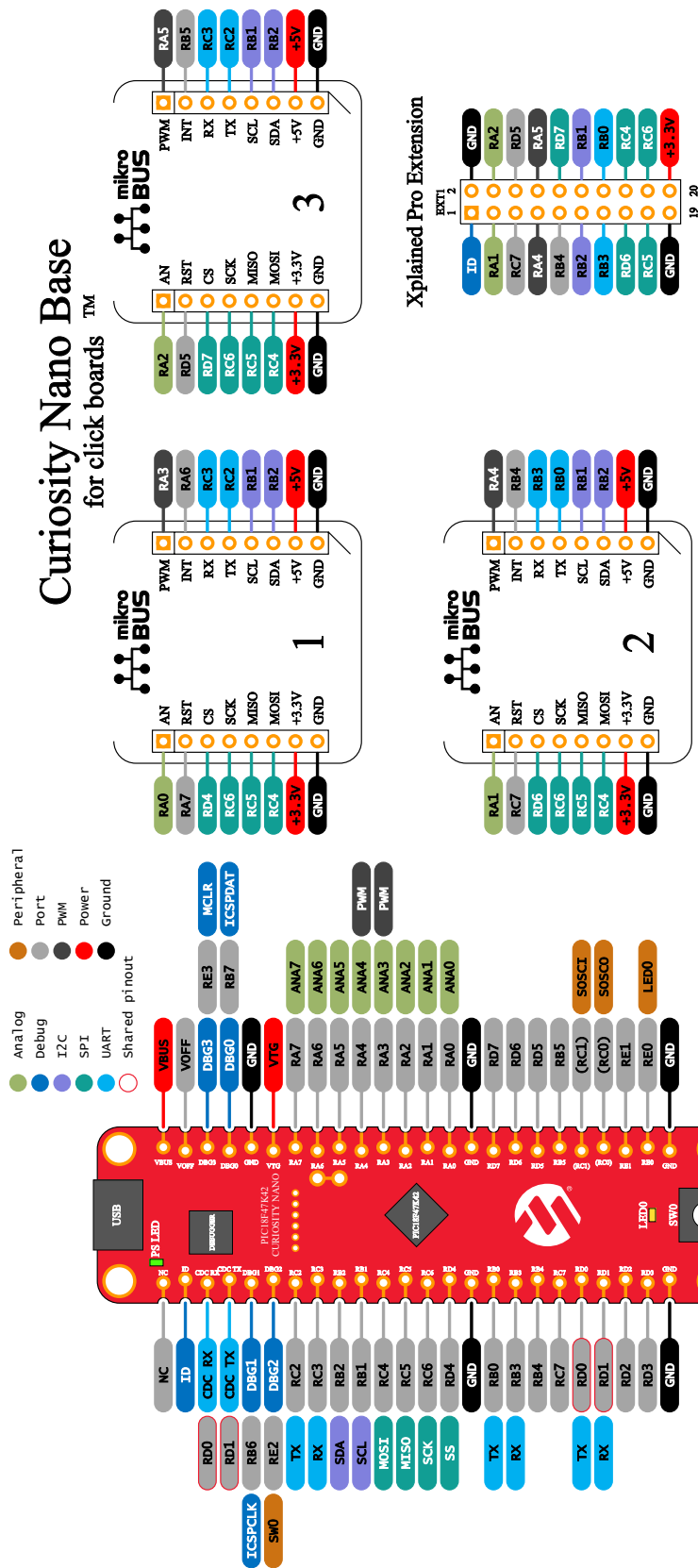Figure 7-2. PIC18F47K42 Curiosity Nano Assembly Drawing Top

Figure 7-3. PIC18F47K42 Curiosity Nano Assembly Drawing Bottom

7.3 Curiosity Nano Base for Click boards™

Figure 7-4. PIC18F47K42 Curiosity Nano Pinout Mapping

7.4   Connecting External Debuggers

Even though there is an on-board debugger, external debuggers can be connected directly to the PIC18F47K42 Curiosity Nano to program/debug the PIC18F47K42. The on-board debugger keeps all the pins connected to the PIC18F47K42 and board edge in tri-state when not actively used. Therefore, the on-board debugger will not interfere with any external debug tools.

Figure 7-5. Connecting the MPLAB PICkit™ 4 In-Circuit Debugger/Programmer to PIC18F47K42 Curiosity Nano
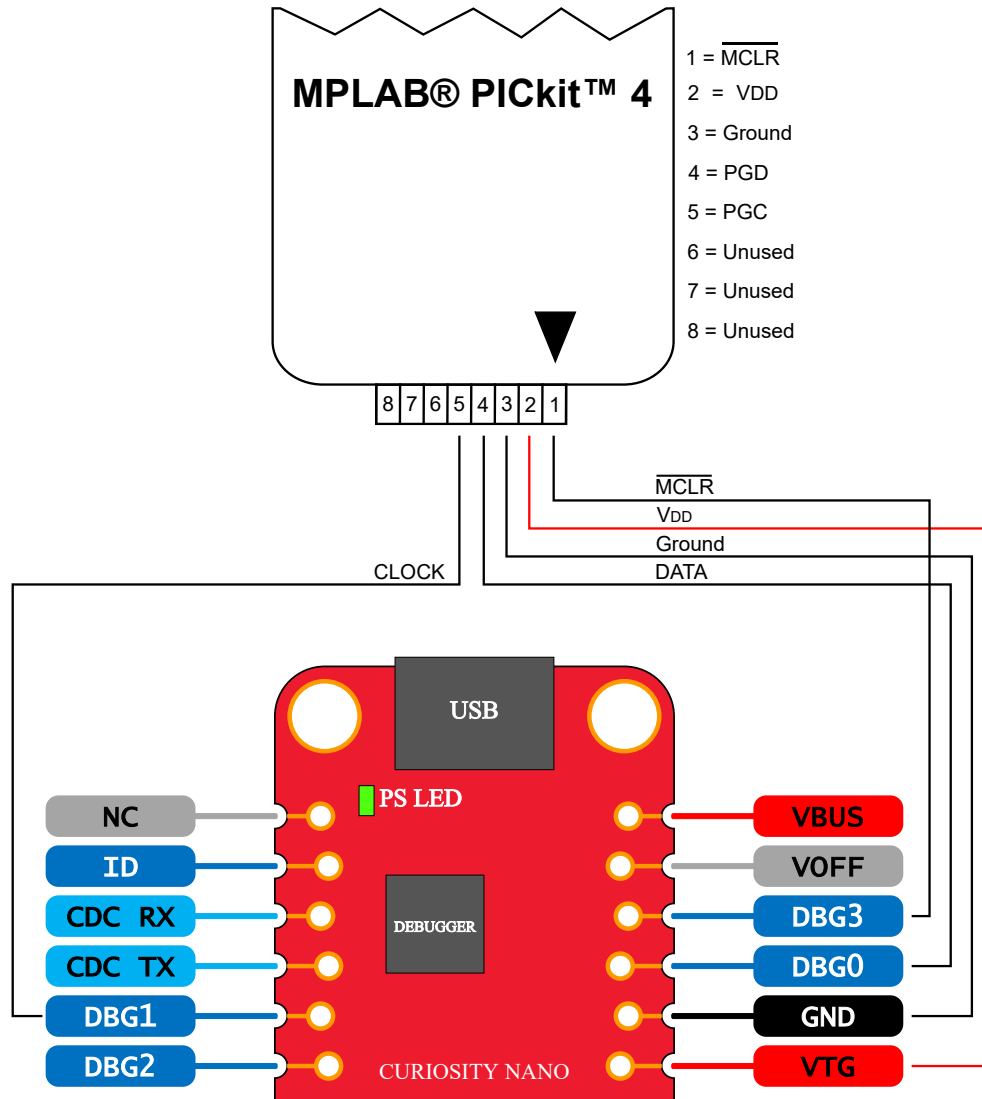
> ⚠ **CAUTION**   The MPLAB PICkit 4 In-circuit Debugger/Programmer is capable of delivering high voltage on the $\overline{MCLR}$ pin. R110 can be permanently damaged by the high voltage. If R110 is broken, the on-board debugger can not enter programming mode of the PIC18F47K42, and will typically fail at reading the device ID.

> ⚠ **CAUTION**   To avoid contention between the external debugger and the on-board debugger, do not start any programming/debug operation with the on-board debugger through Microchip MPLAB® X or mass storage programming while the external tool is active.

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